



Juan Camilo Charria Caicedo

System Technologist | Game Programmer

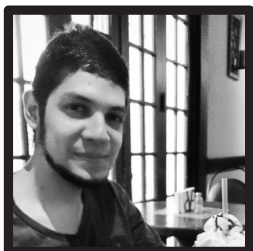
28 years old

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BIOGRAPHY

I'm an entrepreneur and professional software developer with more than 6 years of experience in web development and video games development with a wide set of knowledge in Unity3D, Unreal Engine 4, WordPress and Object-Oriented programming in C++, C# and more.

I've graduated as a System Technologist although I taught myself to program video games to specialize in gameplay programming. I distinguish for being an entrepreneur, a project leader, fast learner and quick prototyping.

EXPERIENCE

CO-FOUNDER & CTO | GAME PROGRAMMER

Level Plus Game Studio SAS | Cali, Colombia | Full-Time | Jan 2012 - Present

- »Involved in every technical aspect of the games created by the company.
- »Brainstorming new game ideas for the company with the executives.
- »Train any hired employee with the tools used by our company.
- »Game programming using Unity3D / C#, Unreal Engine 4 / C++
- »Projects:
 - o Plushy Warfare - 2012: iPhone/iPad
 - o Nova Havock - 2012: iPad only
 - o Blast Or Die (B.O.D) - 2013: PC/Browser 7DFPS jam
 - o Kitten Fall - 2014: Android
 - o Happy Ending project - TBD: PC

STARTUP CO-FOUNDER | FULL-STACK DEVELOPER

Rockin'Hub | Cali, Colombia | May 2016 - Present

- »Involved in every technical aspect of application & corporate operations.
- »Full web & mobile app development with AngularJS
- »Back-end API Development with the Symfony framework (PHP)

WEB DEVELOPER

Mozato | Irving (Texas) | Freelance | Dec 2015 - Jan 2016

- »Front-end development for CaseEdge Knowledge Base.
- »Front-end development for FSX DC - Microsite
- »Front-end development for FSX IL - Microsite
- »Front-end development for FSX SF - Microsite
- »Front-end development for CaseFileTexas - Microsite

GAME DEVELOPER

Universidad San Buenaventura | Cali (Colombia) | Freelance | Aug 2015 - Nov 2015

- »Develop the game "Visor", a game to study deaf children's motor skills. Developed using Unity3D creating an expandable framework for the university to easily create other game modes in the future that allows keep collecting data.
- »System for collecting data in game and send it to a main server for further studies.

WEBSITES TECHNICAL SUPPORT

Illustrato LTDA | Cali, Colombia | Freelance | Sep 2014 - Feb 2015

- »Provide technical support for bug fixes and maintenance to the "Gases de Occidente"s websites

WORDPRESS DEVELOPMENT TRAINER

CIAT | Cali, Colombia | Freelance | Jun 2014 - Jul 2014

- »13 hours of lecture about WordPress development, training the employees in order to improve their corporate websites.

WEB DEVELOPER

Illustrato LTDA | Cali, Colombia | Freelance | Sep 2013 - Feb 2014

- »Backend development for the website, content manager and mobile web services for the food delivery service, orders management and whole website tuordenex-press.com using WordPress

WEB DEVELOPER

AKL International S.A.S | Cali, Colombia | Freelance | May 2013 - June 2013

- »Full website development for aklint.com using WordPress as the content management system

MOBILE APP DEVELOPER

Illustrato LTDA | Cali, Colombia | Freelance | Oct 2012 - Nov 2012

- »Develop a mobile app for the company PROING S.A which allows the employees to manage all the technical transactions when visiting clients and synchronizing all the data with the main server.

CO-FUNDER, CIO, BACKEND DEVELOPER

Complexity Group S.A.S | Cali, Colombia | Full-time | Jan 2011 - Dec 2011

- »Backend developer for the multiple websites and applications of the company's clients.

UNREALSCRIPT (UDK) LECTURER

University ICESI | Cali, Colombia | Freelance | Jan 2011 - Feb 2011

- »4 weeks lecture about game development in UDK and UnrealScript programming for the Computers Engineer and Interactive Media

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LANGUAGE SKILLS

Born in South America. Learned english in college and travelling.



EDUCATION

SYSTEM TECHNOLOGIST ASSOCIATES

FCECEP | Nov 2007 - Nov 2010

2nd year project (Realtime light switch manager for a scaled house model): Project leader and programmer for the software that communicates with the lights circuit.

Last year project: "Development and implementation of a medieval combat online video game demo". Implementation of PHP as a server for communication between UDK (Unreal Engine 3) and the database.

Graduation honor mention to Last year's project

SOFTWARE ANALYST AND PROGRAMMING TECHNICIAN DEGREE

Alexander Von Humboldt institute - 2005 to November 2007

SKILLS

VIDEO GAME DEVELOPMENT



WEB DEVELOPMENT



PROGRAMMING



REFERENCES

Upon request